5 Basics of Digital Strategy for Youth Engagement

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1. Have a GOAL

• Example: Maintain and increase attendance at your after-school youth program.

2. Define your AUDIENCE

• Example: Middle school student who are already in your program.

3. Determine their preferred MEDIA

• **Example**: Take a group of participants out for pizza and ask them about what social media they use - it's a cheap and informal focus group!

4. Find a "CONTENT bank" of jokes and funny images

• **Example**: http://icanhas.cheezburger.com/ (You can use these images to accompany your messages so it's more likely that youth will read and share them.)

5. Make a dissemination PLAN

• **Example**: Send out a tweet about that day's activities every weekday at 2pm so participants will see it when they are leaving school. *Now get started!*